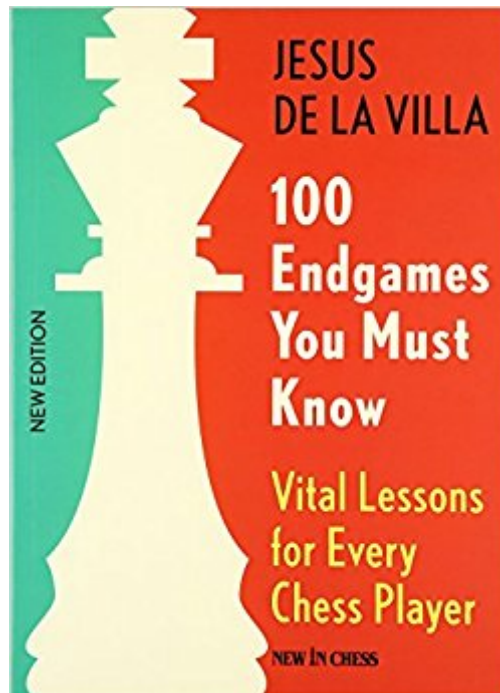




Ebook Directory
the best source of ebook

The book was found

100 Endgames You Must Know: Vital Lessons For Every Chess Player



Synopsis

This is a new and improved edition of an all-time classic! The good news about endgames is that there are relatively few endings you should know by heart and that once you know these endings, that's it. Your knowledge never goes out of date! The bad news is that, all the same, the endgame technique of most players is deficient. Modern time-controls make matters worse: there is simply not enough time to delve deep into the position. Grandmaster Jesus de la Villa debunks the myth that endgame theory is complex and he teaches you to steer the game into a position you are familiar with. This book contains only those endgames that show up most frequently, are easy to learn and contain ideas that are useful in more difficult positions. Your performance will improve dramatically because this book brings you simple rules, detailed and lively explanations, many diagrams, clear summaries of the most important themes and dozens of tests.

Book Information

Age Range: 5 and up

Paperback: 256 pages

Publisher: New In Chess, Csi; 4 edition (January 15, 2016)

Language: English

ISBN-10: 9056916173

ISBN-13: 978-9056916176

Product Dimensions: 6.7 x 0.6 x 9.2 inches

Shipping Weight: 12.6 ounces (View shipping rates and policies)

Average Customer Review: 4.2 out of 5 stars 16 customer reviews

Best Sellers Rank: #94,838 in Books (See Top 100 in Books) #33 in [Books > Humor & Entertainment](#) > [Puzzles & Games](#) > [Chess](#) #20468 in [Books > Children's Books](#)

Customer Reviews

"If you really have no patience for endgames, at least read Jesus de la Villa's '100 Endgames You Must Know'." (Gary Walters Chess)"The greatest strength of the book: breaking things down into well-worded chunks of easily digestible information." (March Towers Chess Reviews)"There's not much to say about it - you just have to buy it and read it! De la Villa does a truly wonderful job of explaining useful endgames in a calm measured manner that is clear enough for any strength of player to understand while still being interesting for stronger players. If you've never read an endgame book before, this is the one you should start with." (Matthew Sadler, Grandmaster, former British Champion)"Former Women World Champion Alexandra Kosteniuk said she had really

enjoyed De la Villa's '100 Endgames You Must Know' and had made flashcards out of the 100 positions. One side of the card had the position, the solution was written out on the reverse, and she quizzed herself until she knew all 100." (Elisabeth Vicary USCF Online)"Though Nunn's comments are clear and to the point, I found De la Villa's discussions easier to digest." (Ted Greiner, British Correspondence Chess Association, Comparing '100 Endgames' with John Nunn's 'Understanding Endgames')"De la Villa does the job quite well. He emphasizes the practical and prefers understanding to memorization." (John Donaldson, International Master jeremysilman.com)"A clear exposition of the most important endgames, with exercises to test your knowledge." (British Chess Magazine)"The instructional explanations, the many diagrams, and the pleasant presentation make this endgame book an interesting publication for club players with a rating from 1600." (Max Euwe Centre, Amsterdam)"An excellent book to enhance your endgame skills." (Johan Hut Gooi-en Eemlander Daily Newspaper)"Every clubplayer should study this splendid book." (B.H. Wilders Nederlands Dagblad)"The layout and explanation both stand out for their clarity." (CHESS Magazine)"I like it a lot. It may be the first chess book since more than 25 years I will study thoroughly." (Women International Master Rike Wohlers-Armas)"We all admired '100 Endgames' for its clarity and practical value." (Danny King The Guardian)

Perhaps the best feature of this book is that among all your many endgame books this is the one you are most likely to READ cover to cover. The only other endgame book in that category is the charming Essential Chess Endings: The Tournament Player's Guide by James Howell. I would first memorize de la Villa and then read Howell. Afterwards, if you wish, you can go back to playing with p.3 of your other endgame texts.

The content of the book is 5 stars, but if you have the third edition you can skip this edition. Literally the only change that I can see is that the diagrams now shows who has the move. Everything else is exactly the same. This could have been done in an updated printing not a new edition. I feel the publisher was dishonest. The completely redesigned cover is the biggest change, it looks a lot better than the old one at least LOL.

Excellent endgame text. Still working through it but learned a lot so far.

This is an excellent introduction to the study of Endgames. After reading this, you'll find that other deeper endgame books are easier to understand.

This is an outstanding endgame primer, for those players who have not yet added "Master" to their chess title (and refresher for many who have). Covers the most important endgame scenarios and techniques you are most likely to use in practice. The title says it all. Check out the .com reader reviews for the earlier edition of this book.

Nice chess books about endgames

Very informative. I have studied the endgame quite a bit but purchased this anyway based on GM Sadler's recommendation. Although I was familiar with a lot of the material, there were still some new info that I gleaned from it.

Perfect ! The best Endgame book ever! Great explanations on very instructive endgame positions!

[Download to continue reading...](#)

100 Endgames You Must Know: Vital Lessons for Every Chess Player CHESS: The Best CHESS Openings & Tactics - Dominate The Game With 10 Principles Of Chess Openings and Closings: (chess, chess openings, chess tactics, checkers, checkmate, chess strategy) Chess: How to Play Chess: Dominate Chess Strategy, Chess Openings, Chess Tactics, and Endgame: For Beginners (Chess Books) Chess Strategy | How Do I Play Chess | Chess Game | About Chess | Games Strategy | The Game Chess Chess: The Complete Guide To Chess - Master: Chess Tactics, Chess Openings and Chess Strategies Chess: Become A Chess Master Æœ Beginners Guide Into The Ancient Game of Chess (Chess 101, Chess Mastery) Chess: How to Play Chess: For (Absolute) Beginners: The Journey to Your Empire Begins Here (The Skill Artist's Guide - Chess Strategy, Chess Books Book 3) Chess: Tactics & Openings To Dominate Your Opponent - Suitable For Beginners - Including Diagrams & Images (Chess Openings, Chess Tactics, Checkers, Board ... Chess Patterns, Checkmate, Puzzles & Games) Chess: The Complete Guide To Chess, Master Chess Tactics Openings and Chess Strategy Chess: Conquer your Friends with 8 Easy Principles: Chess Strategy for Casual Players and Post-Beginners (The Skill Artist's Guide - Chess Strategy, Chess Books Book 1) 365 Chess Master Lessons: Take One a Day to Be a Better Chess Player Chess Camp: Elementary Endgames, Vol 4 Chess 101: Everything a New Chess Player Needs to Know! Tactics Time! 1001 Chess Tactics from the Games of Everyday Chess Players (Tactics Time Chess Tactics Books) How to Reassess Your Chess: Chess Mastery Through Chess Imbalances Winning Chess Tactics (Winning Chess - Everyman Chess) Winning Chess Strategies (Winning

Chess - Everyman Chess) Tactics Time 2: 1001 Real Chess Tactics From Real Chess Games
(Tactics Time Chess Tactics Books) Chess:Chess Game Player's Guide - Tips, Tricks and
Strategies How To Build The Rugby Player Body: Building a Rugby Player Physique, The Rugby
Player Workout, Hardcore Workout Plan, Diet Plan with Nutritional Values, Build Quality Muscle

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)